

## HITLER'S LEGACY 2

# THE TWO CULTURES THAT RUN OUR WORLD

## HUMANITY'S HUMAN DIVIDE

Survival Culture is mostly the behaviors people learn to be able to survive as a society.

Our world is run by two survival cultures, the Honesty Rule (Trade) Culture and the Loyalty (War) Culture.



# THE HONESTY CULTURE - THE TRADE CULTURE

Very briefly, humans started building communities 12,000 years ago and even before. Civilization appeared in different ways and in different places.

Several important civilizations took place in today's Turkey, with Katal Hoyuk (several spellings) being perhaps the oldest one, possibly going back 14,000 years or longer. The Minoan Civilization, the most awesome ancient civilization, and in some ways just incredible even by today's standards, flourished on the Island of Crete and nearby islands in the Mediterranean, in the bronze age.

There is plenty of evidence that boats and horse-drawn wagons wandered over most of Europe since about 5,000 years ago. Men traveled alone very often, with their goods for trade, without weapons, in a world without borders or militias.

Outside of Europe, civilization took place in today's India and today's China, among many other smaller civilizations. The Indus Valley, in today's North West India, was impressive. The Indus people were productive and progressive and peaceful. The Chinese people were so productive and enterprising that, possibly as far back as 8,000 years ago, they were already trading with the Indus and the Europeans, who were also on their way to becoming strong traders.

We know little about the **Silk Route**, and we know even less about the **Steppe Routes**. The Silk Route was not just about silk. There are reasons why our tableware is called "China," or why paper was invented in China.

There are reasons why men ventured into the unknown, 5,000 years ago, loaded with products. They needed products that they did not have and that other human groups had. Many human groups were able to produce just a few basic products by themselves, so, the solution was trading what they produced for what others produced.

In that trade was indispensable to their existence, they developed rules to make sure trading would stay a safe activity. These rules included respect for the life and property of those who came from far away. With time, more rules were developed, and they all were summarized in the Golden Rule of "*treat others as you expect them to treat you,*" which is another way of saying,

**TREAT EVERYONE AS A POTENTIAL CUSTOMER.**

# THE LOYALTY CULTURE – THE WAR CULTURE

## THE LOYALTY CULTURE 1 – GENERAL

The Loyalty Culture is the other culture running our world.

Unlike the Honesty Culture, that grew organically with the everyday life and needs of human groups since the dawn of civilization, the Loyalty Culture was invented by a small group of men with the objective of creating a new social order that would allow them to prey on humans very much like humans prey on animals.

While it is easy to describe the Honesty Culture, because it is organic to human nature, the Loyalty Culture requires a longer and more detailed description. For this reason, the Loyalty Culture is described in several short chapters.

Many “products” of the Loyalty Culture have been discovered in archeological sites. Many others are known through their consequences. Not knowing exactly how some of them happened thousands of years ago, they have been dramatized here for easier understanding.



## THE LOYALTY CULTURE 2 – FORMATION STAGE

About 10,000 years ago, several cities appeared in today's Iraq. People there, as almost anywhere on the planet, lived in peace, working very hard to produce goods and services in order to survive and often trade with nearby cities. Most people worked on their own.

Then, some 7,500 years ago, a group of ruthless men took over one of those cities, by force. These men are to be called the Takers. They took the city.

In order to sustain their power over the population, the Takers had to rely ever more on men who had no problem killing people. This is how the demand for destructive force brought about the supply of a new kind of "skilled workers," professional killers.

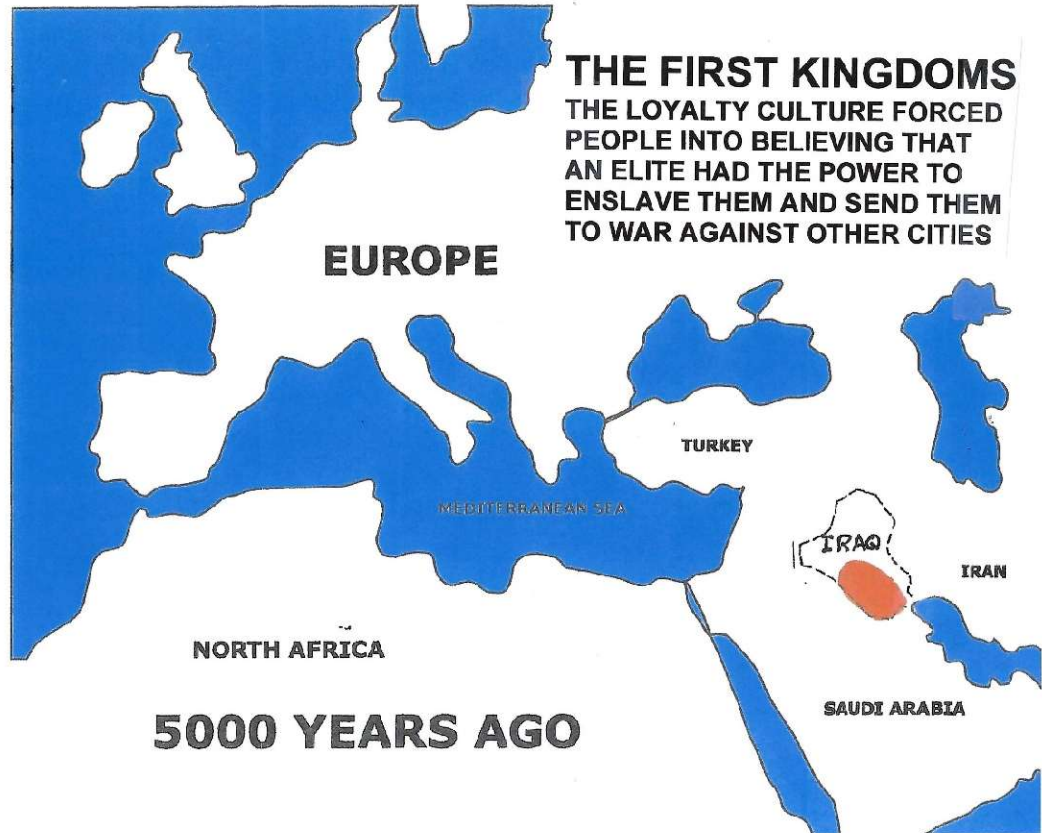
But no product or service survives in the long run if it is not somehow profitable. Killing by itself was not productive enough. Killing became profitable when the Takers started using it as a threat in order to force others to work and yield their products to the Takers. This is how the business of oppression, extortion and exploitation was invented and deployed on a population.

But it did not take long for the Takers to improve their business through the gimmick of "smart branding," and labeled it, the *Protection Business*, as they invented the noble cause of "advising" the Producers to yield their products willingly, so that the Takers would be kind enough to keep their killers away.

While under the Honesty Culture, all people lived from producing life-sustaining goods, under the Loyalty Culture the stronger men lived from producing death, leaving the task of producing food to a now smaller group of weaker men.

While under the Honesty Culture the Producers were leaders, under the Loyalty Culture the Takers became leaders.

While under the Honesty Culture everyone lived from their own work, under the Loyalty Culture the leaders (the Takers and their killers) lived from the work of others, the Producers.



## THE LOYALTY CULTURE 3 – RAIDING AND LOOTING STAGE

Now the Takers made their living from taking what others were making. It was not long before they figured out that they already had the men and the weapons to raid and loot other cities. But it was not all greed. It was also necessity. Their killers demanded higher loot income as time went by, while a smaller number of Producers produced less.

It was at this time that the Takers found out that the people in their city opposed their raiding plans because they had relatives and friends in other cities. This is the moment when the Takers forced the people in their city to take sides with them and against other cities, under imminent threat of death.

This is how raiding other cities became a business and a part of the income of the city. This is how looting became part of the economy of the city.

With time, the threat became indoctrination, from all sides, as even parents had no other choice but to advise their children to ***love your neighbor and hate your enemy***.

With time, this “advice” became a central pillar of the Loyalty Culture.



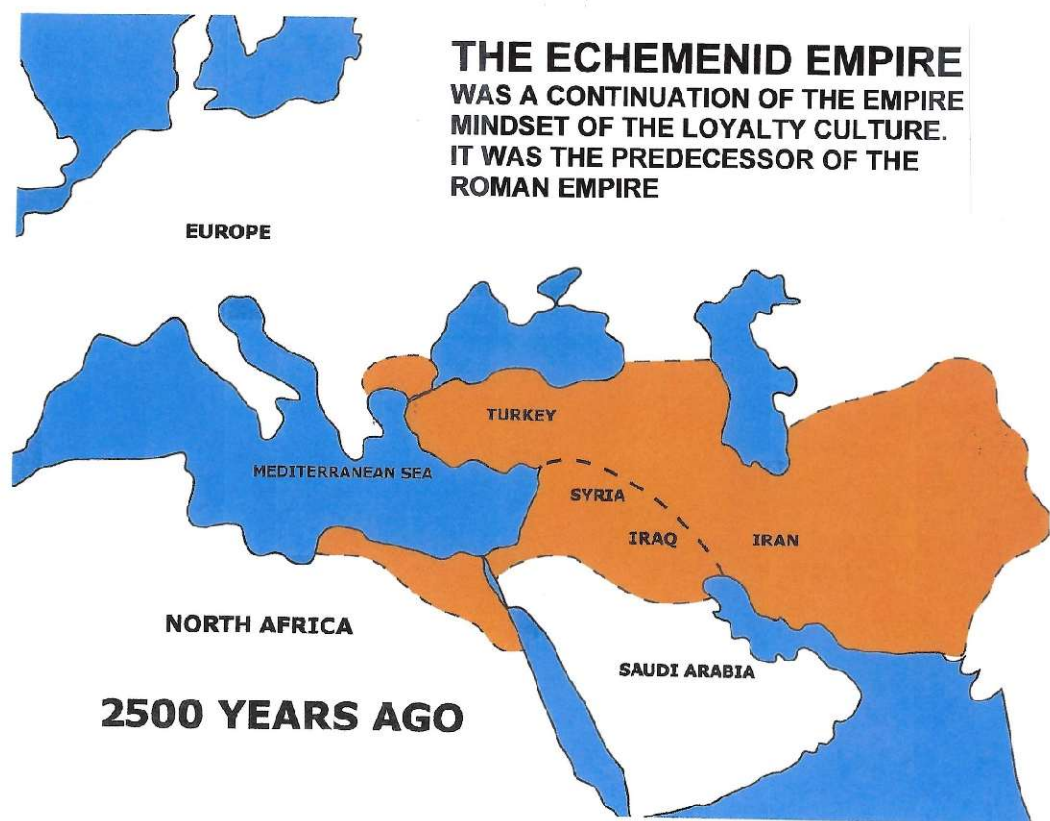


## THE LOYALTY CULTURE 4 – TRANSITION TO CULTURE STAGE

The Raiding and Looting Stage was not a culture yet. It was a system. It would take centuries of systematic tricking, gimmicking and deceiving before this system would become a full-fledged culture.

Once the power-based (military-based) government system was deployed, it was a matter of time before the Takers would get the population used to their oppressive/repressive methods, or so they thought.

At a given moment in time, the Takers found out that killing the children of those who opposed them was more effective than killing those who opposed them. But even so, there was resistance.



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With time, the definition of *opposition* was widened to cover almost any thought or action that was not absolutely in line with total obedience to the regime. Not bringing the best food to the Takers was a grave offense of disobedience. Not showing the women

in the family to the Takers, so they could use them as they pleased, was grounds for the sacrificing of the women.

With time, the Takers realized that they needed a way to induce people into doing what the Takers wanted, without having to use force. A way by which people would volunteer everything without further hints. And they started to get it by demanding military obedience from everyone in the city.

With time the Takers realized that blind obedience was their most effective tool to achieve TOTAL CONTROL over the population.



## THE LOYALTY CULTURE 5 – THE COMING OF AGE STAGE

The road to attaining the blind obedience that the Takers wanted so much, was full of turns and detours, and partial successes, but without a resounding success, for a very long time.

As Takers grew old, they handed “command” of the troops to the only men they trusted, their sons. These were the first dynasties, ever.

After decades of trial and error in the activities of torture and execution, the Takers realized that their methods of physical brutality made them increasingly dependent on the military which became more demanding as time went by.

For a long time, the Takers sensed the existence of a non-physical barrier, a barrier that they could not see or feel. An invisible barrier. That barrier was the invisible bond of love that the people had for each other. The people were always looking after and caring for each other, above any situation or circumstance.

But who could overcome that?

How could the Takers ever overcome that?

It looked like the Takers would have to keep sacrificing people forever in order to keep them under control and yielding their best products and services. But that was becoming unaffordable as the military was becoming larger and more demanding.

Then one day, a Taker stumbled into something completely unexpected. He found a group of people sitting around a tiny statue of a fat woman, in total silence. They had bits of food at the feet of the tiny statue. The Taker had no idea what that was about, and when the Taker dragged one of those people to the Takers’ Headquarters, all they were able to extract from her was that the statuette was their mother, and that they all were her children. The Takers were stunned at the mere thought that there could be an abstract concept of motherhood and that it was materialized in small mud statuettes.

It was then that the Takers realized that Motherhood was the invisible force that united the people. The force that they had not been able to perceive because it was not a real person. The force that seemed so small to be detected, yet so formidable and defiant. The force of brotherhood, the Love of Brother.

The Takers realized that they had a big challenge ahead of them as they had to annihilate the concept of Motherhood, which united the people. Further, they had to replace it with another powerful concept, which they realized would have to be the concept of Fatherhood. Only later did they realize that it would have to be a ruthless kind of Fatherhood, to divide the people.

At this moment in time, the Takers found out that they had to create a description of the personal and social traits of that Father Figure that would have to appeal as a father, but yet, divide and pit brother against brother. It was a difficult task for a very long time until they eventually realized that the new technology of writing could help them accomplish that goal.

How this gigantic leap into the **Divide and Conquer** culture that rules and ravishes the Mideast since 5,000 years ago as well as half of the world since 3,000 years ago, is best described in the **Dialogs from Hell**.

Finally, the Takers had traveled the long trek from taking the city by sheer force to a full culture that would control the people's minds and drive them into becoming obedient serfs under their command.

Slavery (slaves) is physical domination. Servitude (serfs) is mental domination.

And then, finally, the Takers had their dream come true. Finally, they had the perfect system to "live like kings" without having to work, and finally, they would be able to impose their will over any one by just uttering a few "orders." Finally, they would be able to destroy a whole city and loot it without themselves having to do any work and without having to take any risks.

Finally, the takers had the perfect system to become "kings."

Finally, they would be able to get whatever they wanted, without anyone getting in their way.

Finally, they had succeeded at creating the concept of empire.

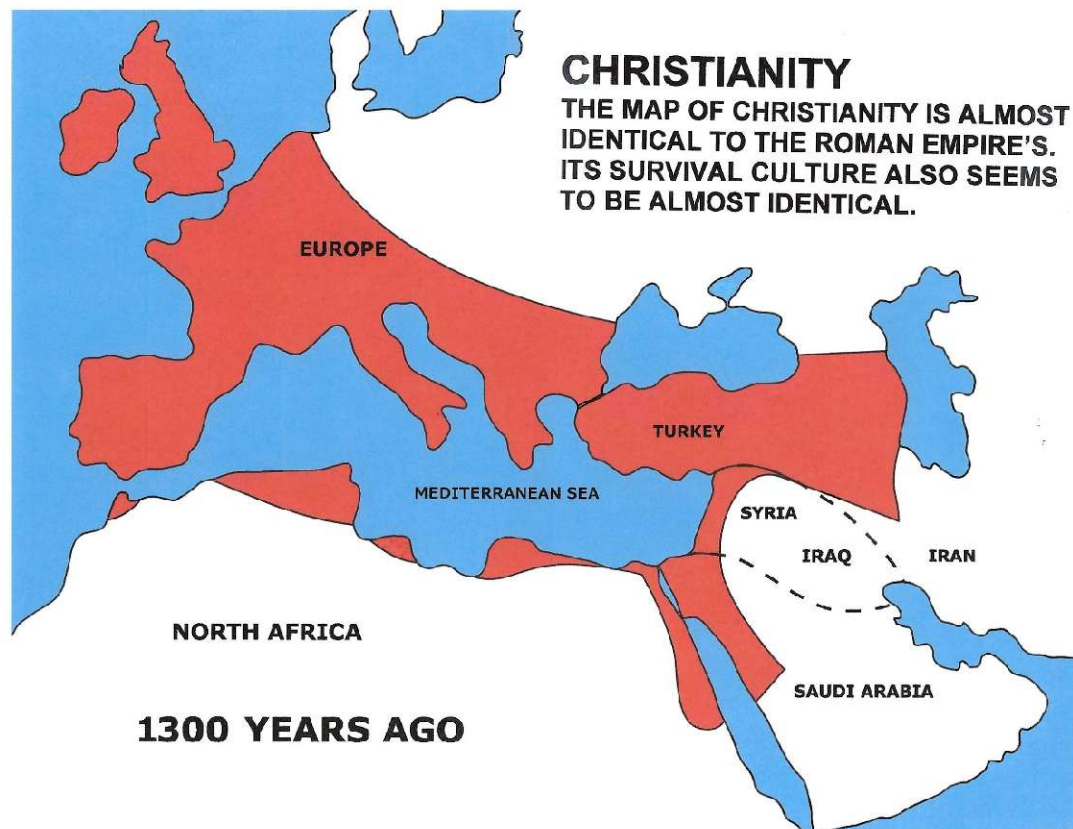


## LOYALTY CULTURE 6 – EXPANSION STAGE

Going fast forward thousands of years, when the Loyalty Culture Empire System collapsed around 1,000 BC (3,000 years ago), under its own weight, its people migrated in every direction out of today's Iraq and carried their culture along with them. That was the moment in history when systematic exploitation of people and systematic raiding of other cities became the norm in the Mideast and around the Mediterranean Sea, eventually creating the Roman Empire.

Rome was a city like any other. It did not have any special industry. It did not create anything that made the world better. What made Rome an empire was the culture of raiding other cities and enslaving their people, the Loyalty Culture.

The world is today still in awe of a city that attacked and overpowered civilized people like the Greeks, the Etruscans and the Minoans, who could have contributed to the world with their culture, knowledge, science, inventions and industry, if their cities had not been destroyed and plundered, and their citizens had not been enslaved by the "almighty" Roman Army. Northern Italy is completely different from southern Italy simply because northern Italy is a European Honesty Culture civilization while southern Italy is a Middle Eastern, Loyalty Culture civilization.



## LOYALTY CULTURE 7 – THE “EUROPEAN” CHRISTIAN EMPIRE

Besides having the same footprint (territory), are there other indications that Christianity is a continuation of the Roman Empire?

Yes. These other indications may be best illustrated through a description of how the Roman Empire became the Catholic Church.

After the Roman Empire had tried to eliminate the followers of Jesus, for three centuries, to no avail, Roman Emperor Constantine decided that the fight against the culture of *Loving everybody, including our enemies* was not making any progress. So, Constantine decided to “convert” the Roman Empire to Christianity. To accomplish that goal, he convened a group of Christian Bishops to Palace and wined and dined them and then made them an offer they could not refuse.

Constantine’s offer was to “convert” the Roman Empire into a new “entity” to be run by the Christian bishops. The new “entity” was the Catholic (Universal) Church. So, in year 325, the Roman Empire “disappeared,” and Emperor Constantine’s Catholic Church appeared in its place, on the same city, in the same buildings of the Roman Senate and covering the same exact territory.

in year 325, the Catholic prelates started legislating for the Roman Empire under Catholic gowns that looked suspiciously similar to the Roman Senate gowns, in style and color.

The first important decision of the new Christian Senate was to convoke their first Ecumenical Council.

### Ecumenical?

The empire that preceded the Roman Empire was the **echemenid** Empire, which reveals the imperial intentions of the Council, as *Echemenid Empire* was a household name at the time.

So, what exactly was the purpose of the Ecumenical Council?

Its purpose was to declare enemy of the empire anyone who did not blindly obey the decrees of the Seat of Power, the **Roman** Catholic Church, and for that, they used Jesus. They declared that anyone who did not believe that Jesus was the Son of God, was a Heathen and therefore an enemy who had to be converted or destroyed.

In other words, the purpose of the Ecumenical Council was to re-establish the Loyalty Culture system of *Love your neighbor and hate your enemy* which is no other than the **cultural foundation** of each and every empire on the planet.

In that the Dogma Principle of the First Ecumenical Council is still law of the land in many nations, Constantine's scheme has been a resounding success for 17 centuries. Nations drift apart and wars loom all over.

Though some obvious links have been discontinued, like the use of Latin (the language of the Roman Empire) in the Catholic Mass, possibly as many as a hundred pieces of **imperial mental conditioning** are still being "instilled," or better, installed, in the minds of Christian children.

The same mental conditioning is being perpetrated on Jewish and Muslim children.